MAXWELL SMITH

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Profile

Recent Ringling College of Art and Design graduate with a bachelors in computer animation with experience in creating and producing animated features. Proven ability to work well in groups and collaborate with others to reach a common artistic goal. Experience in utilizing the full animation production pipeline to produce animated features. Experience in a range of 3D modeling and editing software. Supportive of a positive attitude and a willingness to learn new programs and techniques.

Skills

-Adobe Suite -Texturing and lighting -Storyboarding -Autodesk Maya -3D Modeling and Rigging -Graphic Design

-2D tradition and tween animation -Video editing and compositing -Printing

Experience

Computer Animator, Ringling College of Art and Design, Sarasota FL, August 2019 - May 2022

Created and produced various 2D and 3D animated features demonstrating basic animation principles.

- Modeled and textured and 5 bipedal characters, environments and props, rigged and constructed characters, animated pose to pose animation.
- Utilized every step of the animation pipeline to produce 30 second animated features according to industry standards.
- Demonstrated movement of weight using animation principals using Autodesk Maya.
- Adjusted lighting and composited CG elements in rendering the final product.

Freelance Animator / Video Editor, Philadelphia PA, May 2023 - Present

- Storyboarded and animated cartoon infographic videos for corporate pitch demonstrations
- Utilized hybrid of 2D / CG elements to develop graphic animations
- Compiled raw footage, cut unnecessary media, synchronized audio / FX and render final media
- Coordinated with clients to address necessary changes where needed

Story Artist, Ringling College of Art and Design, Sarasota, FL, Aug 2019 - May 2022

As part of a story-boarding course, developed various short stories through illustrated thumbnails

- Pitched and refined various ideas with accompanying illustrated visuals and references
- Refined pitches and character acting through group feedback.
- Compiled final storyboards and synced audio in Adobe Premiere.

Thesis Production, Ringling College of Art and Design, Sarasota, FL, Aug 2020 - May 2022

Demonstrating an understanding of the animation pipeline throughout the production of Cart Wrangler.

- Developed visually coherent storyboards with appropriate character acting for the final product.
- Visually developed characters before modeling and rigging them for use in the film.
- Blocked out initial animation scenes while refining them over the course of the assignment.
- Coordinated with instructors and participated in peer reviews to optimize storytelling techniques.

Residence Assistant, Ringling College of Art and Design, Sarasota, FL, Aug 2020 - May 2022

- Prepared on campus living accommodations for incoming residents.
- Guided and directed incoming residents during move in.
- Host community building activities for residents in my section.
- Communicated with and assisted residents with issues and directing them to the necessary on campus resources.

Education

Ringling College of Art and Design, Sarasota, FL

Bachelor of Fine Arts. Computer Animation: May 2022

Major: Computer Animation, GPA: 3.14/4.0, I Dean's Scholarship

Proficient in *Advanced Proficiency* Adobe Animate, Autodesk Maya, Photoshop, Zbrush; *Intermediate Proficiency* ToonBoom Harmony, Blender, Adobe Illustrator; *Personal* Conversational Mandarin